

# CV

23/2/2019

Salomaa, Heli Ellen | 9/9/1986  
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## Education

Master of Arts  
13/6/2018, Helsinki

Aalto University School of Arts, Design and Architecture  
Master's Degree programme in Design for Theatre, Film and Television  
Major in Costume Design

Artenomi (AMK)  
30/12/2010, Savonlinna

Mikkeli University of Applied Sciences  
Theatre Costume Design

Senior High School  
30/5/2005, Lahti

Salpausselkä Senior High School

## Specialization

Digital Costumes, Costume Art  
22/8/2016 – 30/8/2018

Remedy Entertainment | Aalto University  
Specializing into digital costume design by working in the game industry and writing a Master's thesis about the collaboration.

Digital Workshop  
9/2015

Fablab, Aalto University, Helsinki  
The course enabled integrating digital methods into artistic making.

## Language skills

Finnish, native language  
English, C2  
Swedish, B1

## Experience

Costume Designer (Tmi)  
1/5/2018 –

Kroma Productions, Porvoo

Costume design for **Mirages**; production that combines live action footage of the performer with real-time virtual sets and interactive digital elements.

Costume Artist  
22/8/2016 – 30/8/2018

Remedy Entertainment, Espoo

Costume- and character design for video games **Control** and **Crossfire II**.

Costume Designer, VR  
1/10/2016 – 1/11/2016

Aalto University, Helsinki

Costume design for the digital version of the protagonist of **EGO CURE** – VR short film.

Costume Designer, animation  
1/2/2016 – 1/4/2016

Aalto University, Helsinki

Costume design for the animated characters of the **Divine Consultants** – animation.

Person in Charge  
5/3/2015 – 27/3/2015

Aalto University, Helsinki

**Critical Costume** -conference.

Costume Designer  
2008 – 2018

30+ projects as a costume designer for live arts: Theatre, circus, dance and performances.

## Awards

Dean's Award  
13/6/2018

Aalto University, Helsinki

For Master's Thesis: Video Games and Costume Art- digitalizing analogue methods of costume design.

Metex Award  
13/6/2018

Technology Industries of Finland Centennial Foundation, Helsinki

For Master's Thesis: Video Games and Costume Art- digitalizing analogue methods of costume design.

Best Exposition in the Student Section  
23/6/2015

Prague Quadrennial, Prague, Czech.

For the team for the installation **The Other Side**.

## Exhibitions

Game Changers 2018 – selected  
graduate works from Aalto University  
11/6/2018 – 15/6/2018

Aalto University, Espoo, Beta SPACE

The exhibition showcased twelve outstanding  
master level graduate works of Aalto University.

Costume Design in Virtual Reality  
5/11/2016

Lahti Fair Centre, Lahti

Costume illustration demonstrations in VR.